

LCN-CDP

Camera and Display Plugin License

Overview

The Camera and Display Plugin License enables the specific features of the Camera and Display Plugin, allowing for more efficient work.

The specific features are as follows:

- Delete Watermark
- Enable On-set features
- Configure camera's filmback
- Moiré alert for on-set shooting
- Configure nDisplay OCIO
- Display chart for Color Calibrator
- Apply a color calibration LUT
- Camera Control Panel that displays and controls VENICE
- Apply saved settings of Virtual VENICE to real VENICE
- Save settings of real VENICE to config file
- Live Camera Sync (continuous synchronization between Unreal Engine and VENICE/Lens parameters)

*Unreal Engine 5.4 or later is required.

**To use the plugin, an Internet connection is required when launched for the first time and every 28 days thereafter to access the license server. However, an Internet connection is not required for render nodes running nDisplay only.

***Once you install your license to the PC, it can't be moved to a different machine.

The Camera and Display Plugin License is available with two different activation periods and easy online activation.

- LCN-CDPM1 is a 31 days (monthly) license.
- LCN-CDPY1 is a 366 days (yearly) license.

You can purchase your License online (in certain countries) or from your local dealers.

If you already have a purchase code, please issue the installation key from above “License Management” tab.

Please note the online purchased license from Creators’ Cloud and purchased from dealers are not compatible.

It is not possible to extend the license on different platforms.